



SDE Classroom Observation Form

School Name:			Grade:	Subject:
Date:	Time In:	Time Out:	Co-teaching Model (circle if applicable):	
1 - Not observed 2 - Somewhat evident (emerging level of implementation) 3 - Evident (proficient level of implementation) 4 - Very evident (exemplary level of implementation)			Team teaching One teach/one assist	Alternative Parallel
			Station	
			Effectiveness level of implementation of co-teaching model 1 2 3 4 (circle one)	
No.	Teacher-Centered Indicators	Look Fors	Implementation Level (1, 2, 3, or 4)	Notes: What is the instructor doing?
1	CI-1: The instructor uses curriculum documents and artifacts aligned to the intended rigor of the standards to effectively guide classroom instruction.	Posted learning targets, EQs, curriculum standards, subject-related informational posters, student work exemplars, & lesson plans (if available)		
2	CI-2: The instructor establishes and communicates clear learning targets.	Posted & verbalized learning targets (LT) in the classroom; referred to often so students understand		
3	CI-2: The instructor establishes and communicates success criteria.	Posted and verbalized so students understand how to master the lesson.		
4	CI-2: The instructor uses evidence-based instructional practices to promote active student learning in the classroom.	Effective lesson planning & instructional strategies supported by evidence-based interventions		
5	CI-2: The instructor builds student capacity to self-monitor their academic progress.	Scoring rubrics, mastery checklists, self efficacy strategies, & student progress monitoring tools		
6	CI-3: The instructor uses formative assessments (oral and/or written) to monitor learning and to inform instruction.	Effective Q & A session, quizzes, ticket-out-door slips, think-pair-share, journaling, clickers, or interactive assessments activities that drive the instruction		
7	SLE-1: The instructor establishes and implements rules, schedules, practices, and procedures within the classroom to maximize student learning.	Posted and/or verbalized classroom rules & procedures that create a positive learning environment for all students		



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No.	Student-Centered Indicators	Look Fors	Implementation Level (1, 2, 3, or 4)	Notes: What is the instructor doing?
8	CI-2: Students engage fully in the learning activities of the lesson.	Observed number of students engaged and the level of learning intensity		
9	CI-2: Students take part in differentiated and personalized learning activities.	Flexible grouping with tiered assignments and scaffolding strategies for individual students		
10	CI-2: Students participate in a rigorous lesson that requires the use of higher-order thinking.	Higher levels of Webb's Depth of Knowledge or Bloom's Taxonomy of Learning Domains that require strategic and extended thinking (use of Why Qs vs What Qs)		
11	CI-2: Students receive personalized instructional feedback (from teachers, peers, or other resources) to improve their understanding of the work.	Interactive and rich dialogue and feedback that stimulates better and deeper student understanding		
12	SLE-1: Students maximize class time by avoiding off-task behaviors and classroom interruptions.	Few interruptions such as school announcements, down time, off-task student behaviors, discipline issues, & tardies		
13	SLE-3: Students function in a supportive learning environment created by the teacher, their peers, and other pro-social resources.	Supportive dialogue and behavior during the lesson among the teacher and students to facilitate high levels of student learning and classroom morale		
14	CI-2: Students use real-life examples to connect new content to learning.	Current events, student interest inventories & simulations, connecting content to relevant student experience and understanding of the larger world		
15	CI-3: Students demonstrate and articulate proficient/distinguished work.	Student work results and/or oral responses to observer's inquiry		
16	CI-2: Students use appropriate and current technology to enhance their learning.	Student-centered activities with technology such as computers, digital cameras, graphing calculators, cell phones, and/or software programs		