PROGRAM OF STUDY: Audio-Video Technology and Film II



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This Program of Study may serve as a graduation guide for the next four plus years, along with other career planning and educational materials. Courses listed in this model may include recommended coursework and should be individualized to students' educational and career goals. Each graduation plan needs to meet minimum high school graduation requirements. Dual Enrollment courses can be high school academic and/or career technical education courses.

		SECONDARY:			
COURSE/ GRADE	NINTH	TENTH	ELEVENTH	TWELFTH	
ENGLISH	9 th grade Lit/ Composition	10 th grade Lit/ Compositio	American Lit/ Composition	World Lit/ Composition / British Lit	
MATHEMATICS	Coordinate Algebra / Algebra I	Analytic Geometry / Geometry	Advanced Algebra / Algebra II	Pre-calculus	
SCIENCE	Physical Science	Biology	Chemistry	Physics	
SOCIAL STUDIES	World History	Psychology	US History	Government (½ unit) Economics (½ unit)	
PATHWAY COMPLETER	Audio and Video Technology and Film	Audio-Video Technolog and Film II	y Broadcast Video Production Application	Another course in focus area, Work-Based Learning, or Yout Apprenticeship	
Industry Recognized Credential (Pathway Completer)		Visit the End of Pathway Assessment Page (see note below)			
X	Health & Personal Fitness (can be taken in grades 9-12)	Introduction to Digital Media	Audio-Video Technology and Film II	Principles and Concepts o Animation	
Required/ Selective Electives	Modern Lang 2 units required for admissions to Colleges/Universities For a listing of offered at your high school, please c curriculum h	o <i>Georgia University System</i> Modern Language/Latin courses ontact your advisor, counselor, or	For a listing of other elective cours	Other Electives For a listing of other elective courses offered at your high school, pleas check with your advisor, counselor, or curriculum handbook.	
 Postsecondary Transition University System of Georgia Institutions: Admissions Testing ACT or SAT For More Information: Contact the institution of your choice Technical College System of Georgia Placement Exam United States Military ASVAB Assessment Use BRIDGE Law platform to inform decisions on postsecondary opportunities Dual Enrollment Earning high school course credits while taking college courses 			Audio-Video Technology and Film II Career Pathway Completers - Industry Credentialing for High School Students Upon completion of sequenced courses in the Audio-Video Technology and Film Pathway, students are eligible to complete the Industry-Recognized student credential for fulfillment of the End of Pathway Assessment. Secondary students completing the Audio-Video Technology and Film pathway will be able to sit for the National Industry Credentialed assessment offered on-line from Adobe Premiere, NOCTI, and Skills USA. Once mastery is reached, students will receive recognition for completion and use this credential in conjunction with their job or continuing training. For specific assessment information, refer to: http://bit.ly/ArtsAVTechEOPA		
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		Pathway Description			

production companies. Jobs within the industry are organized into five major areas: program production (producers, film and video editors, announcers, program directors), news-related (reporters, news analysts, news directors), technical (television/video camera operators, technicians, engineers, network systems administrators), sales (advertising/marketing managers and producers of commercials), and management.

While technical jobs in broadcasting often do not require a college education, management and sales occupations do require a college degree. Most broadcast stations prefer individuals with training in broadcast technology, electronics, or engineering from technical, 2-year, or 4-year colleges. Some employers require broadcast technicians to be certified. Workers in the industry will need to continually upgrade their skills because of rapidly changing technology. Due to an increase in digital technology, skill in computer networks and software is especially important for potential employees.

Occupation Specialties	Level of Education Needed	Georgia Average Salary	Annual Average Openings in Georgia	2018 – 2028 Employmen Outlook
Audio & Video Equipment Technician	Associate Degree	\$43,120	390	In Demand, High Skill
Camera Operators: TV, Video & Motion Picture	Associate Degree	\$57,050	230	In Demand, High Skill
Graphic Designer	Bachelor's Degree	\$46,560	850	In Demand, High Skill
Film and Video Editors	Bachelor's Degree	\$61,800	210	In Demand, High Skill
Related Pathway Occupation	ons	Other Related	Occupations	

- Broadcast Technician
 Fechnical Directors/Managers
- Camera & Photographic Equipment Repairers



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NOTE: Students have many options to **ENTER** and **EXIT** from their academic studies into the workforce. When a student graduates from high school, they are eligible to choose one of many **ENTRANCE POINT** options: **1.** Enroll in either a 2 or 4 year post-secondary program; **2.** Enroll in an apprenticeship program or the military; or **3.** Enter the workforce using technical skills learned in high school. When a student finishes a 2- or 4-year degree program, they may choose to **EXIT** and **1.** Enroll in an apprenticeship program or the military; **2.** Enroll in a professional university degree program; or **3.** Enter the workforce using technical skills learned.

POSTSECONDARY:

-	TOOTOLOONDANT.					
	тсс		DIPLOMA OR AAS	_	BACHELOR OF SCIENCE	
	GF21 GFA Film & Television Production FILM 1100 - Introduction to Film & Television Production 6 hrs		AV3 Film and Video Production Technology Complete general education core including ENGL 1101 - Composition and Rhetoric 3 hrs 3 hours General Education Core Area III: Natural Sciences/ Mathematics General Education Core Area IV: Humanities/ Fine Arts 3 hrs General Education Core Additional Requirement 3 hrs		The University System of Georgia offers students' higher education options at 30 institutions throughout the state, providing a wide range of academic programming including certificates and	
	Select one craft course and FILM 2550 Internship OR two craft courses		32 hours Required Occupational Courses FVPT 1010 - Graphics for Film and Video 4 hrs FVPT 1500 - Introduction to Film and Video Production 4 hrs FVPT 1505 - Introduction to Digital Post Production 4 hrs			
	FILM 2550 - Film, Television & Digital Entertainment Internship 6 hrs		FVPT 2505 - Intermediate Digital Post Production 4 hrs FVPT 2510 - Field Video Production 4 hrs FVPT 2520 - Lighting for Video Production 4 hrs FVPT 2550 - Writing for Media 4 hrs FVPT 2930 - Film and Video Production Technology Exit Review 4 hrs		associate, baccalaureate, masters, doctoral and professional degrees.	
	FILM 1150 - GFA Introduction to Special Makeup Effects 6 hrs		Choose one Specialization Studio Production ~ 8SP3 7 hours FVPT 2000 - Introduction to Multi-Camera Production 4 hrs FVPT 2500 - Intermediate Multi-Camera Production 3 hrs		https://apps.ds.usg.edu/ ords/f?p=118:1:0:	
Entrance/Exit Point	FILM 1350 - GFA Electric and Lighting 6 hrs	/Exit Point	Film Technician ~ 8FT3 8 hours DMPT 2805 - Narrative Filmmaking 4 hrs DMPT 2810 - Documentary Filmmaking 4 hrs Program electives 6 hours	Entrance/Exit Point		
Entrance	FILM 1450 - GFA Grip and Rigging 6 hrs	Entrance/Exit	FT23 Film Technology General Education Core (Required minimum: 15 Semester Credit hrs) ENGL 1101 - Composition and Rhetoric (201003) 3 hrs Area II-Social/Behavioral Sciences 3 hours	Entrance		
	FILM 1510 - GFA Set Construction and Painting 6 hrs		Area III-Natural Sciences/Mathematics 3 hours Area IV-Humanities/Fine Arts 3 hours General Education Core Elective 3 hours			
	FILM 2060 - GFA Production Accounting & Office Management 6 hrs		Occupational Core Courses 28 hours COMP 1000 - Introduction to Computer Literacy 3 hrs FILM 1100 - GFA Introduction to On-Set Film Production 6 hrs FILM 2010 - Advanced Skills for Film and TV Production I 3 hrs FILM 2020 - Advanced Skills for Film and TV Production II 3 hrs			
			Guided Occupational Elective 9 hours FILM 2550 - GFA Film Practicum/Internship 6 hrs FILM 2900 - Film and TV Production Practicum/Internship 4 hrs			
			On-Set Production Assistant ~ 80P3 FILM 1030 - Essentials of Film and Television Post-Production I 3 hrs FILM 1040 - Film and Television Production Scheduling/Movie Magic 3 hrs FILM 1050 - Film and Television Production Budgeting/Movie Magic 4 hrs			
			FILM 2030 - Essentials of Film and TV Post-Production II 3 hrs FILM 2040 - Advanced Film and TV Production Scheduling/Movie Magic 3 hrs			
			FILM 2050 - Advanced Film and TV Production Budgeting/Movie Magic 3 hrs			

Go to GAfutures at <u>www.gafutures.org</u> for more information about your education and career planning, including valuable financial information (grants and scholarships including HOPE Program, grants, and loans, FAFSA, and CSS forms).

	Career-Related Education	Postsecondary Options:	Earning Postsecondary Credits While in High
	Activities	• 4-Year Universities/	School
Career Enhancement Opportunities	 Career Awareness Career Exploration Instructional Related Connecting Work-Based Learning Employability Skill Dev. Cooperative Education Internship Youth Apprenticeship Clinicals 	Colleges • 2-Year Colleges • Technical Colleges • State Registered Apprenticeships • Special Purpose Schools • On-the-Job Training • Military	 Dual Enrollment Program Earn postsecondary credit while in high school You can complete Industry Credential Technical Certificate of Credit (TCC) Associates of Applied Science Degree Bachelor's Degree Who can help? Parents School Counselor

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Advisor