Jackpot! Ideas for Classroom Rewards

Read through this list for reward ideas that will motivate your students.

**Academic Activities**

- Go to the library to select a book
- Help a classmate with an academic assignment
- Help the teacher to present a lesson (e.g., by completing sample math problem on blackboard, reading a section of text aloud, assisting cooperative learning groups on an activity)
- Invite an adult "reading buddy" of student's choice to classroom to read with student
- Listen to books-on-tape
- Play academic computer games
- Read a book of his/her choice
- Read a story aloud to younger children
- Read aloud to the class
- Select a class learning activity from a list of choices
- Select a friend as a "study buddy" on an in-class work assignment
- Select friends to sit with to complete a cooperative learning activity
- Spend time (with appropriate supervision) on the Internet at academic sites

**Helping Roles**

- 'Adopt' a younger student and earn (through good behavior) daily visits to check in with that student as an older mentor
- Be appointed timekeeper for an activity: announce a 5-minute warning near end of activity and announce when activity is over
- Be given responsibility for assigning other students in the class to helping roles, chores, or tasks
- Complete chores or helpful activities around the classroom
- Deliver school-wide announcements
- Help the custodian
- Help the library media specialist
- Help a specials teacher (e.g., art, music, gym)
- Take a note to the main office
- Work at the school store

**Praise/Recognition**

- Be awarded a trophy, medal, or other honor for good behavior/caring attitude
- Be praised on school-wide announcements for good behavior or caring attitude
- Be praised privately by the teacher or other adult
- Design--or post work on--a class or hall bulletin board
- Get a silent "thumbs up" or other sign from teacher indicating praise and approval
• Have the teacher call the student's parent/guardian to give positive feedback about the student
• Have the teacher write a positive note to the student's parent/guardian
• Post drawings or other artwork in a public place
• Post writings in a public place
• Receive a "good job" note from the teacher

Prizes/Privileges/Rewards

• Allow student to call parent(s)
• Be allowed to sit, stand, or lie down anywhere in the classroom (short of distracting other children) during story time or independent seat work
• Be dismissed from school 2 minutes early
• Be given a 'raffle ticket' that the student writes name on and throws into a fishbowl for prize drawings
• Be permitted to sit in a reserved section of the lunchroom
• Be sent to recess 2 minutes earlier than the rest of the class
• Draw a prize from the class 'prize box'
• Earn behavior-points or -tokens to be redeemed for prizes or privileges
• Have first choice in selecting work materials (e.g., scissors, crayons, paper) and/or seating assignments
• Have lunch in the classroom with the teacher
• IOU redeemable for credit on one wrong item on a future in-class quiz or homework assignment
• Receive a coupon to be redeemed at a later time for a preferred activity
• Receive a sticker
• Receive candy, gum, or other edible treats
• Receive pass to "Get out of one homework assignment of your choice"
• Select a class fun activity from a list of choices
• Select the pizza toppings for a class pizza party
• Sit near the teacher
• Take the lead position in line
• Tell a joke or riddle to the class

Recreation

• Be selected by the teacher to accompany another student to a fun activity
• Get extra gym time with another class
• Get extra recess time with another class
• Listen to music
• Play a game with a friend
• Play non-academic computer games
• Select fun activity from "Activity Shelf" (stocked with play materials, games)
• Spend time (with appropriate supervision) on the Internet at recreational sites
• Watch part or all of a video (preselected by the teacher and cleared with the student's parent)
• Work on a jigsaw or other puzzle
• Write or draw on blackboard/whiteboard/easel paper